

SNAKE RIVER KARTERS

RULE BOOK

All IKF rules apply with the following SRK
local options

Revision date **January 21, 2008**

GENERAL RULES

A. DUES:

1. **2008** SRK membership dues will be \$115.00 per individual or \$135.00 per family (limited to children age 21 and younger). **2008** membership will be valid until the end of March 31, **2009**.
2. Non-members will pay an additional \$15.00 per race at registration sign-up.
3. Visiting drivers from northwest local clubs are allowed to race at SRK membership prices with a current northwest karting club membership. Proof of membership required.

B. NUMBERS:

1. SRK members with the most seniority have the right to their number in any class they run. Any member letting their membership lapse for one year will lose the rights to their number. Number list will be available at registration or contact the president. **2 digit numbers only. No alpha numbers.**

C. RULE CHANGES:

1. Officials will have the authority to make changes or additions to the rules to keep within the guidelines, spirit, and intent of the rules with a majority vote of voting board members present.

D. SIGN-UP:

1. After sign in closes, late entries will be allowed at the discretion of the race director. If you are allowed to participate, no time in will be allowed, entrant will start scratch for the first heat.
2. Non SRK sanctioned events will be at the local promoters discretion allowing late sign-up.
3. Race fees:
 - a. \$20.00 1st. entry, includes pit pass
 - b. \$15.00 per additional family member, up to age 21.
 - c. **Change to \$15.00 2nd. Or more class entries for the same driver Saturday or Sunday.**
 - d. **\$8.00** pit pass for non-drivers.
 - e. \$15.00 non-member entry addition **per race.**
4. **Transponder rental**
 - a. **\$15.00 Per. day.**
 - b. **\$5.00 additional family member.**

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E. VOTING:

1. Voting rights are defined as one vote per family paid application.

F. AWARDS:

1. Drivers must complete at least half of the scheduled races to be eligible for year-end awards.
2. One prize will be awarded for every three participants. Participation award will be given to **all Kid Kart and Junior I drivers.**

RULES OF CONDUCT

A. COOPERATION WITH OFFICIALS:

1. All pit crew, participants, and drivers must cooperate with officials at all times to help put on a good event.

B. RESPONSIBILITY:

1. The driver will be responsible for the conduct of all people associated with the driver (Kart owner, pit crew, spectators, and self).
2. Any penalties incurred by any person associated with the driver will be given to the driver.

C. UNBECOMING CONDUCT:

1. Use of improper language or gestures to participants, spectators and officials in charge of the race. May be immediately reprimanded, expelled from the track, and subject to a 1-race or longer suspension. Upon board review.
2. Unbecoming conduct in front of any audience will be subject to a 1-race or longer suspension. Upon board review.
3. Any driver or associate at any time shoves, jostles, strikes, or attempts to strike any official will be subject to a 1-race or longer suspension. Upon board review.
4. Any Member found fighting will be subject to a 1-race or longer suspension. Upon board review.
5. If in the judgment of the officials in charge, any driver or pit member found under the influence of alcohol or any controlled substance during race events will not be allowed to compete in the races or be in or about the pit area. Drinking or drug abuse will not be tolerated in any manner and carries a 1-year suspension. Upon board review.
6. No one will be allowed on the racecourse after karts enter the track course except for race officials. In case of an accident, the race officials will give instruction. Failure to abide by this rule may result in the disqualification of the kart or karts involved.

D. ROUGH DRIVING:

1. Deliberately spinning, hitting, or blocking another kart is strictly forbidden and carries a penalty at the discretion of the race director or head flagman.

E. PROTESTS:

1. All protests must be made in writing within 30 minutes after the heat in protest. Person(s) being penalized will be notified immediately after decision to penalize has been made.
2. Protests involving finishing positions will be settled the evening of the race program.
3. The SRK tech committee or board of the directors must settle all protests unless the protest involves one of the directors. In this event, the president and/or vice president will replace this person(s) for the review of the protest.

RACING RULES

A. FLAGS:

1. GREEN:

- a. The start of an event, a qualifying lap or the restart of competition after running under a yellow flag.
- b. When the starter waves the green flag, the race is on. Passing is therefore allowed before reaching the starting line. Passing before the green flag is waved is a 1-lap penalty.
- c. **Shifter jumping the start. Rolling at start.**
 - i. **1 position + 1 position for each spot gained +1 position by first lap transponder crossing.**
- d. **Shifter creeping but coming back to stop.**
 - i. **1 position + 1 position for each spot gained at start.**
- e. Start will not be delayed for hot lapping karts. Race may start with lagging karts.
- f. The pole kart will set the pace, which shall be consistent in accordance with track conditions and as required to form the field.
- g. Karts in the last row will not be allowed to lay back and take a run at the field when coming down for the green flag.
- h. If you are unable to make a heat or your kart breaks before the green flag is dropped you can request to postpone the heat by notifying the pit steward. It is the responsibility of the driver or pit crew to make an official aware of the situation. Due to time constraints this rule is up to the race director's discretion.

2. YELLOW:

- a. **Sprint track:** All yellow flags will be local yellows only. In a yellow area raise your hand to signal other drivers of the hazard. Reduce speed in the corner where the yellow is. There is no passing in the corner where the yellow is. Passing in a corner that is yellow will be a 1-lap penalty. If the started deems it necessary for a full course yellow, the red flag will be displayed and the field stopped.
- b. **Speedway:** The lead kart shall hold the pace the starter wants and the rest of the field shall form a single line behind. The lead kart may be sent to the rear of the field if it does not slow down to comply with the starters commands while running under the yellow flag.
- c. **Speedway:** A kart that stops (unless directed to stop by an official) or spins for any reason while under the yellow flag will be started at the rear of the field, but in front of the karts that caused the yellow flag.
- d. **Speedway:** When the starter throws the yellow flag and/or the yellow light comes on in the corner, no driver will be allowed to pass another competitor. The lineup for the resumption of racing will be the same as the line up on the last green lap, with the exception of the karts involved in the spin or which stopped in the pits will start at the back of the field. All yellow flags will be full course yellows.

3. BLUE OR BLUE WITH A YELLOW STRIPE:

- a. Passing flag. You are being lapped by a faster kart. Hold your line. No erratic moves.

4. RED:

- a. Danger: Raise your hand and come to a safe controlled stop at the side of the track as soon as safely possible.
- a. Any kart that completes a full lap and passes the starting line after a red flag has been thrown shall be subject to a black flag consultation.
5. BLACK:
 - a. A rolled black flag pointed at a driver or group of drivers is a warning against intense driving or blocking and to keep it clean.
 - b. Any driver receiving the open black flag must come into the pits at once for consultation.
 - a. The starter and/or SRK official is authorized to determine what constitutes a hazard and to throw the black flag.
6. WHITE:
 - a. One lap to go before the checkered flag is thrown.
7. CHECKERED:
 - a. The race will be scored as ended when the lead kart receives the checkered flag.

B. RACE ORDER:

1. **Sprint:** The heat race will be a invert of qualifying. Fast time to the back. Points will be awarded for qualifying and Heat race. The kart with the most accumulated points will be on the pole for the **feature**. (Main event). In the case of a tie going into the main event, the kart finishing best in the heat will get the better start position for the main event. The finish for the day will be the finish position of the main.
 - a. A kart **must complete a lap under green** to score points for qualifying, heat race or main event.
 - b. Classes ending in a season point's tie will be decided by the most accumulated feature wins. If the feature wins are also tied, the racers will be awarded co-champs.
2. **Speedway asphalt:** The line up of the 1st. heat will be determined from qualifying or pea pick. Fast time or low # to the back of 1st. heat. The 2nd. Heat will be a complete invert of the 1st. heat. The kart with the most accumulated points will be on the pole for the **feature**. (Main event). In the case of a tie going into the main event, the kart finishing best in the 2nd. Heat will get the better start position for the main event. The finish for the day will be the finish position of the main.

C. RESTARTS:

1. **Sprint track:** Two or more karts unable to continue racing from an incident (i.e. at the Hair Pin turn) on the 1st. lap of racing under their own power, will be given (at the flagman's discretion or race director) a complete restart of that heat race or feature.
 - a. **Shifter Kart:** A shift kart killing the motor on the start will be allowed to be push started from that grid spot after all karts have left the grid.
2. **Asphalt speedway oval:** A multiple kart yellow on the first lap will constitute a complete restart. Any kart causing two yellows on the first lap will be penalized to the rear of the field.
3. **Asphalt tracks:** Any kart or karts causing two delayed starts will be penalized one row.

D. KARTS LEAVING THE TRACK:

1. **Asphalt Tracks:** Any kart that leaves the track surface and cannot get back on track without help, other than driver help, will be out of that heat. If any hazard to racing is created by such actions, there can be disqualification for that day. Corner people can help all Junior I and drivers return to the track if the motor is running. Engine cannot be restarted or chain put back on.

a. **2 cycle TAG engines or push start 2 cycle engines only, may be allowed to restart on track.** If any hazard to racing is created by such actions, there can be disqualification for that day (see section on yellow flags).

E. DRIVERS:

1. All inexperienced or rookie drivers must start at the rear of all heats and mains for three race dates. Rookies must also wear a large X (in contrasting colors) on the rear of their helmet to signify rookie status. **Three races are required at each venue to overcome rookie status.**

2. Substitute drivers will start scratch at the rear of the field, and will not be awarded any points for either driver.

3. Junior 1 4cycle Novice: **Starting drivers with little or no experience.**

a. **Option to move to expert after 1 championship or 3 race wins.**

b. **Must move to expert after 2 championship wins**

4. Junior 1 4cycle Expert: experienced drivers

a. **1 or more years experience in a Junior 1 kart**

5. 125 Shifter Novice: **Starting shifter drivers with little or no shifter experience.**

a. **Option to move to expert after 1 championship or 3 race wins.**

b. **Must move to expert after 2 championship wins.**

6. 125 Shifter Expert: experienced shifter drivers

a. **2 or more years experience in a shifter kart**

b. **1 year shifter kart experience with 2 years of non shift kart experience.**

F. SRK TIRE RULES:

1.Sprint track: Accepted tires are Bridgestone YHC, for all classes.

1. **Speedway tracks, dirt and asphalt:** open tire

a. **5 or 6 inch wheels only.**

G. POINTS:

1. Points:	Qualify	Heat	Main
a. 1 st .	200	200	600
b. 2 nd .	150	150	450
c. 3 rd .	113	113	338
d. 4 th .	85	85	254
e. 5 th .	64	64	191
f. 6 th .	48	48	143
g. 7 th .	36	36	107
h. 8 th .	27	27	80
i. 9 th .	20	20	60
j. 10 th .	15	15	45
k. 11 th .	11	11	33
l. 12 th .	9	9	26
m. 13 th .	7	7	20
n. 14 th .	5	5	14
o. 15 th .-20 th .	1	1	2

SAFTEY RULES

A. PRE-RACE SAFTEY INSPECTION:

1. All karts must pass a pre-race inspection before being allowed on the track. Safety requirements are per IKF. **Any kart caught on the track before being inspected will be DQ'ed for the day**
2. It is the responsibility of the driver to make sure his/her kart and driving gear are inspected and their tech card filled out before entering the track.
3. All number panels will be as per IKF, 4 each 9" x 7" panels or flat decals, white panels with black numbers or black panels with white numbers. Only exceptions are for those who race out of town in Skusa or Stars sanctioned events. If you do not abide by this rule you will not be scored.

B. DRIVERS EQUIPMENT:

1. Full-face helmet designed for racing with integral face shield (no goggles). Snell M2000, Snell SA2000, SFI 31.2, SFI 41.2, or newer standards of the same type as they become available. Long hair must be well secured and kept under helmet or jacket.
2. Youth Helmets for drivers under the attained age of 12 must meet one of the above standards or the Snell K98, or SFI 24.1 standards for youth helmets.
3. All drivers must wear heavyweight leather, vinyl, or nylon approved abrasion resistant jacket or suit specifically designed for kart racing. NO Nomex suits will be permitted, they are not abrasion resistant.
4. Gloves must be worn by all drivers. No open finger gloves allowed.
5. Shoes must be of high top design and socks are required.
6. Use of a racing neck collar (roll) is mandatory.
7. All drivers are strongly advised to wear a protective mouthpiece and rib protector.
8. Earplugs are strongly recommended for all drivers and pit crew in the hot pit area.
9. Safety equipment is accepted at the discretion of the tech official, board of directors, or promoter.
10. Every entrant must have in their possession in the pit area a fully charged dry powder fire extinguisher of 1.5 lbs. capacity and a 1st. aid kit.
11. **Chest Protector for all juniors under 12 years old. Per IKF rule spec. 20.1 sfi certified.**

C. TRACK SAFTEY

1. Always locate and be aware of where the safety crews are located. Where the fire extinguishers are located. Where the paramedics are located at all of the tracks you go to.
2. **NO DRIVING THROUGH THE PITS.** All engines must be shut off at the PIT STOP LINE. Karts must be hand pushed onto the scales.
3. **NO PITTING** on the ASHPALT or GRID areas.
4. **NO DRIVING ON THE TRACK WHEN RACES ARE OVER**

D. ACCIDENTS:

1. All entrants are expected to use every precaution to avoid injury to drivers, attendants, spectators, ect. Extreme care should be exercised where a driver is injured in an accident. Please wait for officials or an EMT to arrive before any attempt is made to move a driver. If a kart is resting on any part of a driver, use extreme care in relieving pressure of the kart from the driver.
2. Any driver involved in a red flag accident is required to check with on site medical staff before returning to the track.

E. NON MEMBERS:

1. **Members that bring non member persons to the race track for practice will enforce all above safety rules. Failure to abide to track safety will be subject to suspension from club and or termination of track privileges. Incidents of abuse should be documented and presented to SRK board of directors.**
2. **NON MEMBERS using track facilities without authorization and or SRK member present will be considered trespassing.**
3. **Members are responsible for all accompanying guest non members entering the track facilities to comply to all safety rules, and having the attendees sign the release waiver.** Failure to comply to use requirements will result in membership revocation.

ENGINE / CHASSIS REGULATIONS

A. ALL CLASSES:

1. All IKF engine and chassis rules apply as per IKF rulebook.
 - a. All 2 cycle classes must run a approved air box
 - i. Allow the use of old cylinders
 - ii. Allow the use of a clutch with 7000 rpm engagement or less
 - b. All 2 cycle classes must run a muffler min. 12" x 3"
 - c. 4 cycle: Mufflers will be required for all 4 cycle classes.
 - i. Only the RLV B91 muffler will be allowed. It must be completely intact and in working order
 - ii. All exhaust systems are subject to safety, and tech inspection
 - iii. All mufflers and exhaust pipes must be safety wired
2. OPTION AGE Year: IKF rules specify Junior drivers may move to the older race group if they are turning of age during the competition year January through December.

B. CLASS STRUCTURE

1. KID KART :

- a. AGE: 5* - 8 years old Option year applies.
 - i. * Attained age of 5 years old.
- b. MOTOR: 50cc Comer no modifications allowed.
- c. WEIGHT: non tech.
- d. FUEL: pump gas/oil only.
- e. CHASSIS: To be no longer than a cadet model, as per IKF.

2. JUNIOR I:

- a. AGE: 8 – 11 years of old. Option year applies.
- b. MOTOR: Briggs & Stratton 5hp. With .500 red restrictor.
 - i. WEIGHT: 235 lbs.
 - ii. FUEL: Methanol only
- c. MOTOR: Briggs Animal Sportsman with IKF restrictor.
 - i. WEIGHT: 260 lbs.
 - ii. FUEL: Gas only
- d. MOTOR: STOCK Honda OHV 6.5 Advanced Flywheel Key allowed..
 - i. WEIGHT: 260 lbs.
 - ii. FUEL: Gas only

3. JUNIOR II:

- a. AGE: 12 – 16 years old. Option year applies.
- b. MOTOR: Briggs & Stratton Flat Head 5hp.
 - i. WEIGHT: 310 lbs.
 - ii. FUEL: Methanol only
- c. MOTOR: Honda OHV 6.5 Stock
 - i. WEIGHT: 310 lbs.
 - ii. FUEL: Gas only.
- d. MOTOR: Briggs Animal Stock
 - i. WEIGHT: 310 lbs.
 - ii. FUEL: Gas only.

4. SENIOR 4 CYCLE:

- a. AGE: 16 and up
- b. MOTOR: Briggs & Stratton Flat Head 5hp.
 - i. WEIGHT: 350 lbs.
 - ii. FUEL: Methanol only.
- c. MOTOR: Tecumseh 5hp. H50
 - i. WEIGHT: 350/365 lbs.
 - ii. FUEL: Gas/ Methanol only
- d. MOTOR: Tecumseh 5.5 Stock OHV
 - i. WEIGHT: 350/360 lbs.
 - ii. FUEL: Gas/ Methanol only
- e. MOTOR: Honda OHV 6.5 Stock
 - i. WEIGHT: 350 lbs.
 - ii. FUEL: Gas only
- f. MOTOR: Briggs Supersportsman Animal
 - i. WEIGHT: 350 lbs.

- ii. **FUEL: Gas only.**
5. World Formula Heavy as per IKF
Briggs WF
Weight 390 lbs.
- 6.STAR:
- g. AGE: 16 and up
 - h. MOTOR: Tecumseh 10hp.
 - i. WEIGHT: 360 lbs.
 - a. **370 lbs. for speedway**
 - ii. FUEL: Methanol only.
- 7.FORMULA 80 JR.:
- i. AGE: 13* - 15 Years old. Option year applies.
 - * Competition age 13 with minimum 1 year competition experience.
 - j. MOTOR: CR80, CR85, KX80, RM80, YZ80, TM80.
 - i. WEIGHT: 320 lbs.
 - ii. FUEL: Gas/oil only.
 - iii. **NO FRONT BRAKES ALLOWED**
- 8.FORMULA 80:
- k. AGE: 16 and up.
 - l. MOTOR: CR80, CR85, KX80, RM80, YZ80, TM80.
 - i. WEIGHT: 360 lbs.
 - ii. FUEL: Gas/oil only.
 - iii. **NO FRONT BRAKES ALLOWED**
- 9.FORMULA 125:
- m. AGE: 16 and up.
 - n. MOTOR: CR125, KX125, RM125, YZ125, TM125MX, Approved ICC 125cc Engines.
 - i. WEIGHT: 385 lbs.
 - ii. FUEL: Gas/oil only
- 10.ROTAX MAX 125:
- o. AGE: 16 and up.
 - p. MOTOR: Rotax 125.
 - i. Must have U.S. passport
 - ii. WEIGHT: 355 lbs.
 - iii. FUEL: Gas/oil only
 - iv. **NO FRONT BRAKES ALLOWED**
- 11.OPEN (SPEEDWAY ONLY):
- q. AGE: 16 and up.
 - r. MOTOR: Any 2 or 4 cycle listed IKF engine. No stock 5hp. Allowed.
 - i. WEIGHT: As per class listed.
 - ii. FUEL: 2 cycles gas/oil only. 4 cycle methanol only.

SRK OFFICERS

President: Mark Jauregui 890-0017
Vice-President: Cole Odom 377-9571
Treasurer: Lynn Santostefano 855-0177
Secretary: Glen Young. 375-8479

BOARD OF DIRECTORS

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